

AGENDA
LUCIDSHAPE/LUCIDDRIVE SCRIPTING TRAINING IN MUNICH

DESCRIPTION
<ul style="list-style-type: none">- Getting started (LucidShape Scripting introduction)<ul style="list-style-type: none">• Script Editor Setup• Syntax of LS Script• Running scripts• Basic Output function - Variables and operators - Conditional statements and loops - Functions - Geometry<ul style="list-style-type: none">• Geometry generation• Axis systems• Using libraries - Dialogs - Simulation<ul style="list-style-type: none">• Light sources• Sensor• Complete simulation scene - LIDs<ul style="list-style-type: none">• LID data access• LID operations - Dialog input - Tolerance analysis example - LucidDrive plugin programming<ul style="list-style-type: none">• Aux plugins• AFS plugins• Triggerpoint plugins• Vehicle Dynamic plugins