

LucidShape Scripting Introduction Training

LucidShape Script allows modification and enhancement of LucidShape functionalities. It can be used to perform a wide variety of design tasks through a script procedure written in a C/C++- like language.

Agenda:

Getting started

LucidShape Scripting introduction

- Script Editor Setup
- Syntax of LS Script
- Running scripts
- Basic Output function

Variables and operators

Conditional statements and loops

Functions

Geometry

- Geometry generation
- Axis systems
- Using libraries

Dialogs

Simulation

- Light sources
- Sensor
- Complete simulation scene

LIDs

- LID data access
- LID operations

Dialog input

Tolerance analysis example

Price: 1 000 €



To Register or For Information, Contact

Light Tec

Pôle d'Activités Hyérois
1128 Route de Toulon
83400 Hyères, France
Tel: +33 494 12 18 48
Fax: +33 494 12 18 49
Email: sales@lighttec.fr
Web: www.lighttec.fr

IMPORTANT:

Attendees are responsible for their own arrangements for accommodation.
Tuition includes all teaching materials.
Tuition must be paid in full prior to attendance. Minimum enrollments apply.

Who Should Attend?

Current users of LucidShape are invited to attend these training sessions.
Training sessions are subject to space limitations and topics are subject to change without prior notification.

Contact Us

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