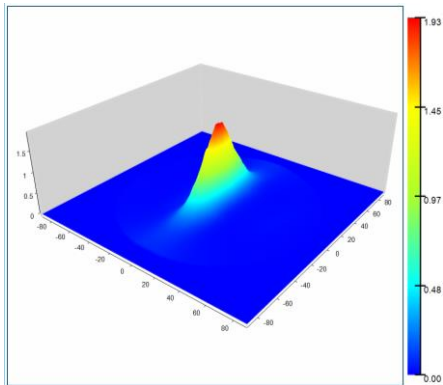
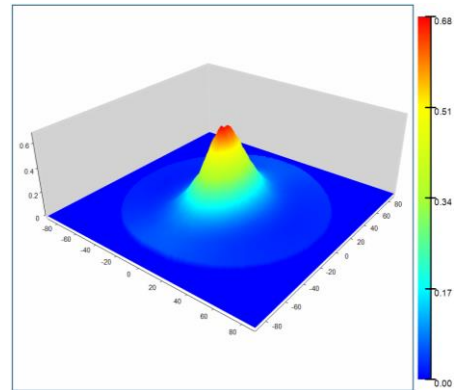


Mini-Diff

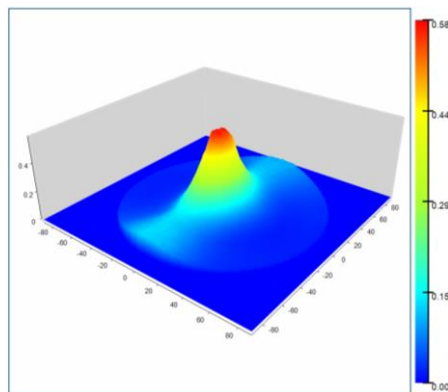
Example: Diffuser Luminit (beam shaping)



50° x 10°



60° x 25°



80° x 20°



If you apply this surface property in LightTools, you are then getting the following results:

Simulation 60° x 25°

